

	Type	Ref #	Hits	Search Text
49	BRS	S140	28	356/616.ccls. and predetermin\$ and error
50	BRS	S141	4	356/616.ccls. and (predetermin\$ same error)
51	BRS	S142	9	356/616.ccls. and eye

46	BRS	S137	32	356/615.ccls. and (simulation or model\$)
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ScholarResults 1 - 5 of 5 for refractive "Tatsuo Yajima". (0.05 seconds)

Tip: Try removing quotes from your search to get more results.

Self-phase Modulation in Hybridly Mode-Locked CVV Dye Lasers

Y ISHIDA, K NAGANUMA, T YAJIMA - ieeexplore.ieee.org

... YUZO ISHIDA, KAZUNORI NAGANUMA, AND TATSUO YAJIMA ... mechanism, where the pulse width is much shorter than the relaxation time T_{11} of refractive index. ...

[Web Search](#)

Ultrahigh-time-resolution coherent transient spectroscopy with incoherent light

N Morita, T Yajima - [Physical Review A](http://link.aps.org), 1984 - link.aps.org

... REVIEW A NOVEMBER 1984 30 2525 NORIO MORITA AND TATSUO YAJIMA INCIDENT BEAMS ... ng), and so the material, ignoring the dispersion of the refractive in- modulated ...

Cited by 121 - [Web Search](#) - adsabs.harvard.edu - csa.com - [Library Search](#)

Study of ultra-fast relaxation processes by resonant Rayleigh-type optical mixing. I. Theory

T Yajima, H Souma - [Physical Review A](http://link.aps.org), 1978 - link.aps.org

... The other is the contribution from other 317 17 TATSUO YAJIMA AND UI) I_E where

X and n are the free-space wavelength and the refractive index, respectively ...

Cited by 44 - [Web Search](#) - link.aps.org - adsabs.harvard.edu - adsabs.harvard.edu

Coherent propagation effect of incoherent light

N Morita, K Torizuka, T Yajima - [TIME](http://josab.osa.org) - josab.osa.org

... Norio Morita, Kenji Torizuka*, and Tatsuo Yajima ... markable oscillation is caused by the dispersion of the Na- vapor refractive index and not by the absorption. ...

Cited by 2 - [Web Search](#) - josabdev.osa.org - adsabs.harvard.edu - [all 4 versions »](#) - [Library Search](#)

Ruby by Modulation of the Resonator Quality Factor

NG Basov, VS Zuev, PG Krjukov, M USSR, HBHTMTMH ... - ao.osa.org

... 1943), p. 37. High-Speed Photography Using a Ruby Optical Maser Tatsuo Yajima, Fujio Shimizu, and Koichi Shimoda Department of Physics ...

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"dynamic distortion" + "eye point"

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Results 1 - 4 of 4 for "**dynamic distortion**" + "**eye point**". (0.06 seconds)

Tip: Try removing quotes from your search to get more results.

An Analytic Comparison of α -False Eye Separation, Image Scaling and Image Shifting in Stereoscopic ...

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - gvu.gatech.edu

... s physical display surface in the virtual world. View placement does not refer to **eye point** locations because in a HTD the user's ...

Cited by 2 - [View as HTML](#) - [Web Search](#) - [smartech.gatech.edu](#) - [gvu.gatech.edu](#) - [smartech.gatech.edu](#)

Characterizing Image Fusion Techniques in Stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - PROC GRAPHICS INTERFACE. pp. 223-232. 2001, 2001 - graphicsinterface.org

... View placement does not refer to **eye point** locations because in a HTD the user ... of the stereo and motion parallax is consistent with a **dynamic distortion** of the ...

Cited by 1 - [View as HTML](#) - [Web Search](#) - [graphicsinterface.org](#) - [portal.acm.org](#) - [csa.com](#) - [all 5 versions »](#)

A geometric comparison of algorithms for fusion control in stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - doi.ieeecs.org

... View placement does not refer to **eye point** locations because, in an HTD ... case, eye separation and image scaling both have fewer **dynamic distortion** artifacts than ...

Cited by 4 - [Web Search](#) - [doi.ieeecomputersociety.org](#) - [smartech.gatech.edu](#) - [portal.acm.org](#) - [all 11 versions »](#)

STEREOSCOPIC HEAD-TRACKED DISPLAYS: ANALYSIS AND DEVELOPMENT OF DISPLAY ALGORITHMS

A Thesis, ZJ Wartell, IP Fulfillment - smartech.gatech.edu

... View placement does not refer to **eye point** locations because in a HTD the user's head position is a physical parameter controlled by the user and is ...

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"dynamic distortion" + "eye point"

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C-CONTAINER GLASSPS FLEXIBILITY, E DIGEST, TD IN, CB FEM, M RESULTS ... - britglass.co.uk... C 2153 A NUMERICAL **SIMULATION** OF THE ROLL-ON-PILFER-PROOF (ROPP) PROCESS ON A GF305
THREAD A YOXALL ET AL UNIVERSITY OF SHEFFIELD GLASS TECHNOLOGY 43 3 JUNE/02 ...[View as HTML](#) - [Web Search](#) - britglass.org.ukTO-LO Splitting in Infrared Spectra of Thin FilmsK Yamamoto, A Masui - *Applied Spectroscopy*, 1996 - ingentaconnect.com... and AKIO MASUI Research Center, **Asahi Glass Company**, Ltd., 1150 ... The origin of the
distortion may be ... using complex refractive indices and spectral **simulation**. ...[Web Search](#) - ingentaconnect.com - adsabs.harvard.edureflection spectra with perpendicular polarizationK Yamamoto, A Masui, H Ishida - *APPLIED OPTICS*, 1994 - aoot.osa.org... spectroscopies by the use of spectral **simulation** and the ... 7 - 1 ' Because the **distortion**
of the ob ... is with the Research Center, **Asahi Glass Company**, Ltd., 1150 ...Cited by 1 - [Web Search](#) - ao.osa.org - aoot.osa.org - adsabs.harvard.edu - [all 5 versions »](#)Microsystems Research and Development in Japan Site ReportsM Allen, A Berlin, E Hui, D Monk, K Najafi, M ... - wtec.org

Page 1. Microsystems Research and Development in Japan Site Reports R. Howe (chair)

M. Allen A. Berlin E. Hui D. Monk K. Najafi M. Yamakawa January 14, 2002 ...

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Z Wartell, LF Hodges, W Ribarsky - PROC GRAPHICS INTERFACE. pp. 223-232. 2001, 2001 - graphicsinterface.org

... **simulation** of depth of field as the user fixates on different ... p **Eyes Virtual Point** hva L R ... and motion parallax is consistent with a **dynamic distortion** of the ...Cited by 1 - [View as HTML](#) - [Web Search](#) - [graphicsinterface.org](#) - [portal.acm.org](#) - [csa.com](#) - [all 5 versions »](#)techno log[^] Conference

RE Barrette, A Morris, J Baribeau, CAEE Ltd, C ... - pdf.aiaa.org

... AIAA Flight **Simulation** te techno log[^] Conference July 22 ... brightness projection CRT's with **dynamic distortion** correction to ... the pilot 's **eyes** cannot simultaneous ...[Web Search](#)An Analytic Comparison of α -False Eye Separation, Image Scaling and Image Shifting in Stereoscopic ...

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - gvu.gatech.edu

... more displays. The tracking device determines the positions of the user's head and/or **eyes** and ... the distance of the user's **eyes** to the display surface ...Cited by 2 - [View as HTML](#) - [Web Search](#) - [smartech.gatech.edu](#) - [gvu.gatech.edu](#) - [smartech.gatech.edu](#)A geometric comparison of algorithms for fusion control in stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - doi.ieeecs.org

... by coloring the true **eyes** dark blue and modeled **eyes** light blue. ... case, eye separation and image scaling both have fewer **dynamic distortion** artifacts than image ...Cited by 4 - [Web Search](#) - [doi.ieeecomputersociety.org](#) - [smartech.gatech.edu](#) - [portal.acm.org](#) - [all 11 versions »](#)Virtual environments and environmental instruments

SR Ellis - Simulated and Virtual Realities, 1995 - hitl.washington.edu

... For example, though our **eyes** provide us only with ... **simulation** is crucial for a complete **simulation** of an ... simulator can be used as a **dynamic distortion** to create ...Cited by 8 - [View as HTML](#) - [Web Search](#) - [portal.acm.org](#)A system for automatic electrical and optical characterization of microelectromechanical devices

DJ Burns, HF Helbig - Journal of Microelectromechanical Systems, 1999 - ieeexplore.ieee.org

... **Eyes/RT Mono AT card**) so that micrographic images (up to 512 485 pixels) can ... The selectivity of the blur-**simulation** technique for iden- tifying the best motion ...Cited by 9 - [Web Search](#) - [dx.doi.org](#) - [ieeexplore.ieee.org](#)Also in this issue:• Proton Radiography as a Stockpile Stewardship Tool• Creating the Stuff of

...

L Livermore, L Livermore - llnl.gov

... Terascale supercomputers are the springboard to a new level of environmental **simulation** of natural events. ... A **simulation** might take hours or even days to run. ...

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Admissibility in Blind Adaptive Channel Equalization

C Richard Johnson Jr - IEEE Trans. on Control Systems, 1991 - [ieeexplore.ieee.org](#)

... The labeling of this **dynamic distortion** phenomenon as intersymbol interference can be related to a difference equation description of the channel dynamics ...

Cited by 21 - [Web Search](#) - [ieeexplore.ieee.org](#) - [csa.com](#)

STEREOSCOPIC HEAD-TRACKED DISPLAYS: ANALYSIS AND DEVELOPMENT OF DISPLAY ALGORITHMS

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... al. [Dav95]. In order to "look" at a particular point on an object in space, a human's eyes must rotate to look toward the ...

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Virtual environments and environmental instruments

SR Ellis - Simulated and Virtual Realities, 1995 - hitl.washington.edu

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5	INZZ	3 AND distortion	unrestricted	0	-
6	INZZ	3 AND glass	unrestricted	3	show titles
7	INZZ	3 AND simulation	unrestricted	3	show titles
8	INZZ	3 AND virtual	unrestricted	0	-
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3	BRS	S94	4	345/619.ccls. and (blocks same signals) and channels
4	BRS	S95	40	345/621.ccls.
5	BRS	S96	0	345/621.ccls. and (blocks same signals) and channels
6	BRS	S97	17	(dynamic adj perspective)
7	BRS	S98	0	(dynamic adj perspective) near transparent
8	BRS	S99	0	(dynamic adj perspective) same transparent
9	BRS	S100	4	(dynamic adj perspective) and transparent
10	BRS	S101	0	(dynamic adj perspective) same distortion
11	BRS	S102	1	(dynamic adj perspective) and distortion
12	BRS	S103	1	(dynamic adj perspective) same optical
13	BRS	S104	0	(dynamic adj perspective) and (transparent adj body)
14	BRS	S105	0	(dynamic adj perspective) and (transparent adj body)
15	BRS	S106	25	(3-D same curved same body)
16	BRS	S107	16	(3-D same curved same body) and (model or simulation)
17	BRS	S108	690	(windshield same (model or simulation))
18	BRS	S109	6	(windshield same (model or simulation)) and (refractive same eye)
19	BRS	S110	1	(windshield same (model or simulation)) and (refractive same eye) and grid
20	BRS	S111	134	359/868.ccls.
21	BRS	S112	9	359/868.ccls. and simulation
22	BRS	S113	0	359/868.ccls. and simulation and predetermine
23	BRS	S114	9	359/868.ccls. and simulation
24	BRS	S115	44	359/868.ccls. and correct\$
25	BRS	S116	18	359/868.ccls. and (correct\$ same curve\$)
26	BRS	S117	988	703/2.ccls.
27	BRS	S118	0	703/2.ccls. same optical
28	BRS	S119	231	703/2.ccls. and optical
29	BRS	S120	10	703/2.ccls. and optical and (refractive)
30	BRS	S121	53	703/2.ccls. and optical and (evalu\$ same points)
31	BRS	S122	27	703/2.ccls. and optical and (evalu\$ same points) and curve
32	BRS	S123	0	703/2.ccls. and optical and orthoganal
33	BRS	S124	50	703/2.ccls. and optical and orthogonal
34	BRS	S125	13	703/2.ccls. and optical and orthogonal and grid
35	BRS	S126	3	703/2.ccls. and windshield
36	BRS	S127	2	(windshield and correct\$.ti.
37	BRS	S128	2	(windshield and correct\$.ti. and correct\$ and points
38	BRS	S129	2	(windshield and correct\$.ti. and correct\$ and points
39	BRS	S130	1	(windshield and eval\$.ti.
40	BRS	S131	0	"356"".""615".ccls.
41	BRS	S132	210	356/615.ccls.
42	BRS	S133	93	356/615.ccls. and errors
43	BRS	S134	22	356/615.ccls. and errors and evalu\$
44	BRS	S135	0	356/615.ccls. and errors and evalu\$ and eye
45	BRS	S136	6	356/615.ccls. and errors and virtual



reference grid design errors eyes dynamic virtu

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EOFFOF REFERENCE, VC ON, M DISPLAYS - aviation.uiuc.edu

... for HMDs The challenge in the **design** of helmet ... 2. Frame of **Reference** (FOR) Previous research with head ... images was greatest, thus resulting in estimation **errors**. ...

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An exploration of virtual auditory shape perception

AJ Hollander - 1994 - nml.cult.bg

... **Design**.....63 ... any **errors** ... that **reference** ...

[Cited by 9](#) - [View as HTML](#) - [Web Search](#) - [hitl.washington.edu](#) - [hitl.washington.edu](#)

Assessment of Emerging Educational Technologies That Might Assist and Enhance School-to-Work ...

C Dede, M Lewis - Washington, DC: National Technical Information Service, 1995 - virtual.gmu.edu

... 3 on page 25 is also a useful overview **reference**. ... Given the nature of their **design** as "tools" for ... work more mechanical—the person becomes the **eyes**, arms, and ...

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Sensitive Geometry

B Kusserow - damrau-kusserow.de

... a single point from which his painting must be viewed [...] that no **errors** resulted from ... Their **design** is controlled inside the allocentric **reference** frame. ...

[View as HTML](#) - [Web Search](#) - [damrau-kusserow.de](#)

Control of Space Vehicle Attitude

WGE JR - pdf.aiaa.org

... is the location of the pilot's **eyes** at distance ... control, the matter of hand-controller **design**** is independent ... he wants to point at the **reference** star, with ...

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Interactive augmented reality

JR Vallino, PCM Brown, NY Rochester - 1998 - se.rit.edu

... 14 Figure 11 - Engineering **design** using an ... The observer is more sensitive to these **errors** (Azuma 1993 ... the relationship between the frames of **reference** for the ...

[Cited by 14](#) - [View as HTML](#) - [Web Search](#) - [historical.ncstrl.org](#) - [urresearch.rochester.edu](#) - [dSPACE.lib.rochester.edu](#) - [all 6 versions »](#)

I20 IEEE TRANSACTIONS ON SYSTEMS, MAN, AND CYBERNETICS, VOL. 24, NO. 1, JANUARY 1994

IV TABLE - ieeeexplore.ieee.org

... the pilot's eye, and the collimating system **design**. ... However, slaving system **errors** will be experienced by the ... these points in the moving **reference** frame of ...

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The effects of display location and dimensionality on taxiway navigation

JW Lasswell, CD Wickens, M Field, CACN NAG - 1995 - aviation.uiuc.edu

... or from a more world-oriented frame of **reference**. ... near and far domain also requires the **eyes** to refocus. ... very few have carefully controlled the **design** to allow ...

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Executive summary

S Term, L Term, OO Production, OO Production, PS ... - ntl.bts.gov

... 4.3.2 **Design** and develop measures of safety performance. ... there is no reasonable way to eliminate **errors** altogether. ... is needed to act as the **reference** for the ...

[Cached](#) - [Web Search](#) - [atsdr1.atsdr.cdc.gov](#) - [archive.ala.org](#) - [briankboyd.com](#) - [all 10 versions »](#)

umtri

H Yoo, O Tsimhoni, H Watanabe, P Green, R Shah - www-personal.engin.umich.edu

... Abstract To **design** automotive head up displays, the extent to which ... were the response times and number of **errors** for each ... a HUD on a 3 row by 5 column **grid**. ...

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- ☒ Classification codes A: Physics, 8
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- ☐ Treatment codes